

Fantastic Mr. Fox Weekly Activities

Week 1

Chapters 1-3:

1. What were the farmers' names?
2. Which word tells you that farmer Boggis was very, very fat?
3. After reading these chapters, do you like the fox or the farmer more? Why?
4. Look again at the description of the three farmers. Who do you think is most likely to trap the fox? Why?
5. Why does Mr. Fox think he can escape from the farmers so easily?

Weekly activity: Write a note to Mr. Fox to warn him about the farmers' plan. Suggest how to keep the family of foxes safe.

Week 2

Chapters 4-6

1. How does Mr. Fox react to the shovel bursting through the ceiling?
2. Is Mr. Fox fantastic? Explain your answer.
3. Why does Bean struggle to hear anything the farmers say?
4. How did the foxes know the tractors were getting closer?
5. What does the word 'earthquake' imply about the machines?

Weekly activity: Invent a menu for the fox family that includes their favourite foods!

Or Invent a shovel perfect for detecting and digging out foxes. Label your diagram ☺

Week 3

Chapters 7 and 8

1. What was the solemn oath that the farmers made together?
2. When they can't dig them out, what is their next plan to catch the family of foxes?
3. How many workers does each farmer have? How many do they have altogether?
4. How did Mr. Fox know the farmers were still waiting outside the hole?

Weekly activity: Imagine you were Mr. Fox. What would you be thinking right now? Draw Mr. Fox with a thought bubble and fill in what you think his thoughts might be.

Week 4

Chapters 9- 11

1. Why does Mr. Fox doubt that his plan will work?
2. How did Mr. Fox react to the sight of the chickens?

3. The farmers have trapped the fox family. What does this mean for the other woodland animals nearby?
4. How did Mrs. Fox find the energy to get out of bed?

Weekly activity: Plan a woodland feast! What would the chairs be made of? The dishes? How could you decorate the tables? What food would you serve?

Week 5

Chapters 12-14

1. Mr. Fox is trying to dig another tunnel. What does this tell you about his personality?
2. In what ways is Mrs. Fox like Mrs. Badger?
3. Why does Mr. Fox stop the other animals from grabbing food?
4. Why did the animals take carrots?
5. Why does Mr. Fox not feel bad about stealing?

Weekly activity: Write a fact sheet for Mr. Fox. Use your imagination if you don't know the answers. Use the following headings: Name, Age, Lives, Family, Friends, Job, Hobbies and Dreams for the future.

Week 6

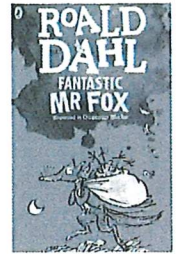
15-18

1. What do phrases such as 'shut up' and 'snapped' tell you about Rat?
2. How do you think the foxes are feeling when Mabel is in the storeroom?
3. Why did the other animals start the feast without Mr. Fox and Mr. Badger?
4. Find a word on page 76 that means 'hungry'.
5. How does the feast help you to understand how popular Mr. Fox is?
6. Why do you think the three farmers continued to wait in the rain?

Weekly activity: Design a network of tunnels for badgers, foxes, moles and weasels. Use your imagination to include landmarks such as houses, a supermarket, a post office and/or other community gathering areas!

The following pages include optional extension activities for families to do at home 😊

RESOURCE 1: FANTASTIC MR FOX SETTING MAP



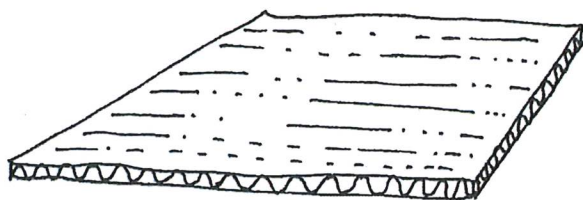
Draw a map of where Mr Fox and the farmers live, including what you know about the wood and the farms from the book extract. Use the vocabulary at the bottom of the map to help you.

on	above	in	under	behind	end	down
hill	valley	tree	hole	wood	Chicken House Number 1	Chicken House Number 4

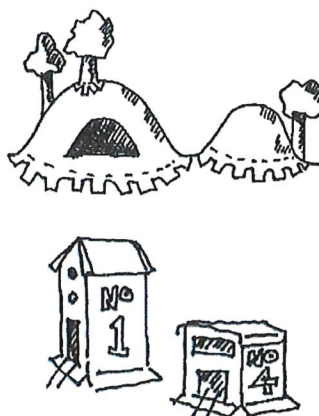
RESOURCE 3: BUILD A 3D SETTING MAP



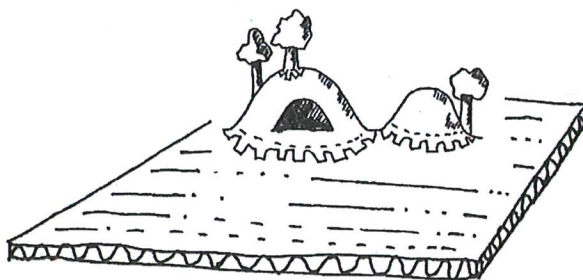
Have a look at these ideas to help you to build your own 3D setting map.



1. Use sturdy card from old packing cases or delivery boxes as the base board.

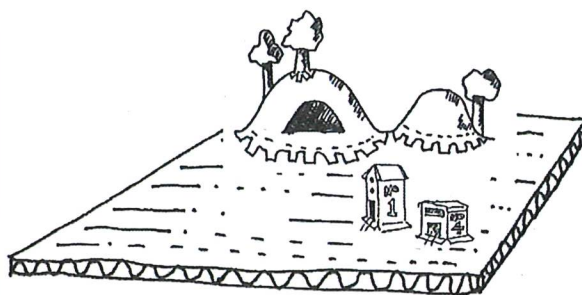


2. Construct all the key features from your story setting, including as much detail as you can.



3. Attach 3D shapes to the board by cutting small slits at the bottom of the models to make a firm connection with the base board.

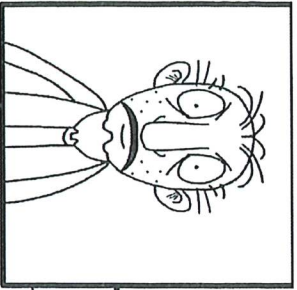
Fix in place with glue, tape or a cool melt gun (under adult supervision).



4. Paint your map.

Chapter 1 ~ Constructed Response – Characters ~ Farmers

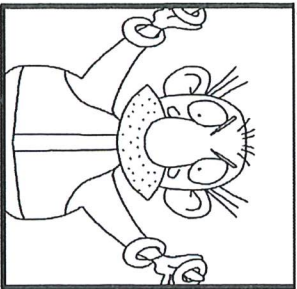
Describe each farmer.



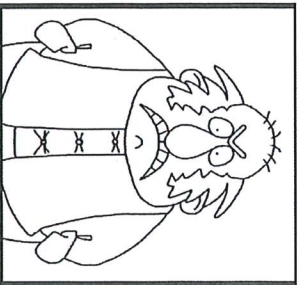
Bean

How are these men alike?

How are these men different?



Bunce



Boggis

CCSS.EIA-Literacy.RL.3.3
Describe characters in a story (e.g., their traits, motivations, or feelings) and explain how their actions contribute to the sequence of events

CCSS.EIA-Literacy.RL.4.3
Describe in depth a character, setting, or event in a story or drama, drawing on specific details in the text (e.g., a character's thoughts, words, or actions).

CCSS.EIA-Literacy.RL.5.3
Compare and contrast two or more characters, settings, or events in a story or drama, drawing on specific details in the text (e.g., how characters interact).

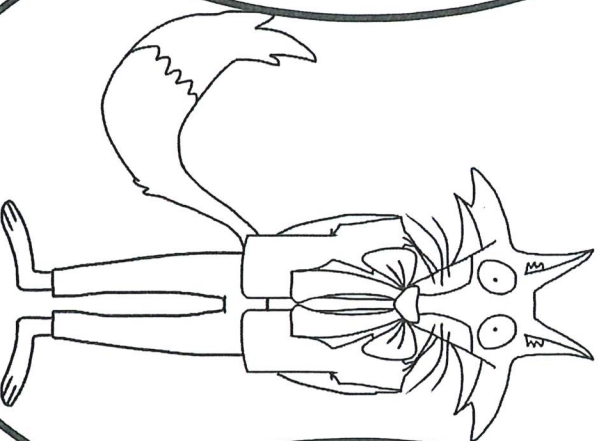
CCSS.EIA-Literacy.RL.3.5
Refer to parts of stories, dramas, and poems when writing or speaking about a text, using terms such as chapter, scene, and stanza; describe how each successive part builds on earlier sections.

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Chapter 2 ~ Constructed Response – Character ~ Mr. Fox

Describe Mr. Fox and his family.

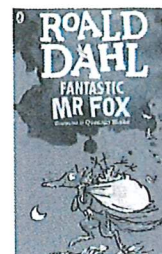
Mr. Fox



Describe how the farmers feel about the Fox family.

CCSS.ELA-Literacy.RL.3.3 Describe characters in a story (e.g., their traits, motivations, or feelings) and explain how their actions contribute to the sequence of events
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RESOURCE 1: I AM A...



This sheet is for making notes about your chosen animal. Research carefully what the head of the animal looks like, thinking about its colours, textures and features.

My chosen animal is a:

Appearance:

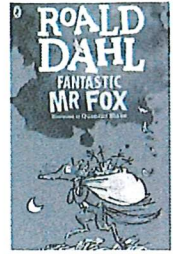
Habitat:

Diet:

**The colours
and texture of skin or hair
on the animal's head:**

**Movement and
behaviour**

RESOURCE 2: ANIMAL MASK DESIGN SHEET

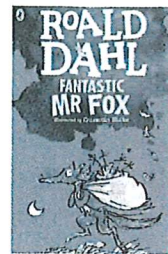


Using your research, sketch out ideas for your mask. It might take several attempts! Think about the shape and how you will cut out and fix the materials together. You will also need to think about how you will secure the mask to your head!

Chosen animal

Designer

RESOURCE 3: JUST SAYING



Think about the 'voice' for your animal. What will they say to the other animals at the feast? Write what your animal says in the speech bubbles.

